

DECO CASSETTE SYSTEM 3

MANHATTAN

A TRAMPOLINE JUMPING GAME
IN THE CONCRETE JUNGLE OF
MANHATTAN



HOW TO PLAY "MANHATTAN"

1. Insert cassette.
2. Push Player 1 or Player 2 button to start.
3. For greatest height, don't launch "DECO KID" until the trampoline is fully depressed.
4. If "DECO KID" touches the floor, he will be bounced and acrobatics and bonus points to the landing area.
5. Points of each par value on will be your score.
6. 15 points of descending success is awarded to the center of the upper screen.
7. Maximum speed of 9.9 will make "DECO KID" to land on the floor. When he landing soled on a floor, he will not be able to again (bounces). When over 9.9, "DECO KID" bounces.
8. The high speed of 10.0 will be awarded as bonus points when you successfully guide "DECO KID" to the menu.
9. "DECO KID" can land on a skyscraper or bridge.
10. 3 points are given when the screen when "DECO KID" touches the sky scraper roof on the right. Push launching button to stop the revolving road at the highest possible number. These points will be your gain.
11. If "DECO KID" lands on all the bars you get 1000 points. If a 0 points of a bar will increase by 50 points.
12. "DECO KID" will be awarded as bonus points in these high scores: 3,000, 5,000, 10,000, 15,000, 20,000, 25,000.
13. Game is over when you lose all credits.

DECO

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